

# LINEAR PROGRAMS

## General Linear Program

### Canonical Form

$n$  variables  $x_1, \dots, x_n$ ,  $n+m$  constraints

$$\max \sum_{i=1}^n c_i x_i$$

$$\text{s.t. } x_i \geq 0 \quad i=1, \dots, n$$

$$\sum_{j=1}^n a_{ij} x_j \leq b_i \quad i=1, \dots, m$$

$$\begin{array}{ll} \max c^T x \\ \text{s.t. } x \geq 0 \\ Ax \leq b \end{array}$$

$$x = \begin{pmatrix} x_1 \\ \vdots \\ x_n \end{pmatrix} \quad c = \begin{pmatrix} c_1 \\ \vdots \\ c_n \end{pmatrix}$$

$$b = \begin{pmatrix} b_1 \\ \vdots \\ b_m \end{pmatrix} \quad A = (a_{ij})$$

Rem: If we don't have the constraints  $x_i \geq 0$ , we can transform to the canonical form by considering the  $2n$  variables  $x_i^\pm$ , setting  $x_i = x_i^+ - x_i^-$  and imposing the constraints  $x_i^\pm \geq 0$

## Simplex Algorithm

Feasible Region: Polytop of  $x \in \mathbb{R}^n$  s.t.  $x$  satisfies all constraints

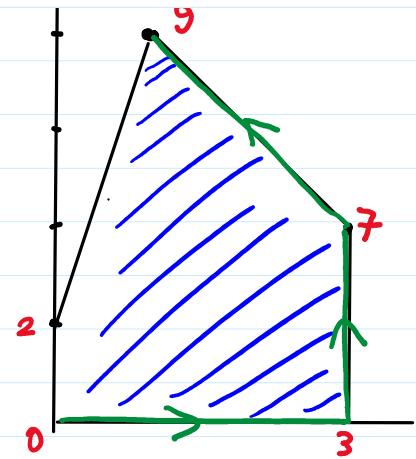
Vertex: Point  $x$  in the feasible region such that  $n$  of the constraints are tight, i.e., satisfied as equalities

Neighbor of a vertex  $x$ : vertex  $x'$  which differs in one the defining constraint

Value:  $c^T x$

## Simplex Algorithm

- Start at vertex  $x^*$
- Find neighbor  $y^*$  with maximal value
- If  $\text{value}(y^*) > \text{value}(x^*)$  move to  $y^*$ .
- Repeat



## Running time

- $O(n^3 \cdot nm)$  per step
- Worst case exponentially many steps

## Maximum Flow

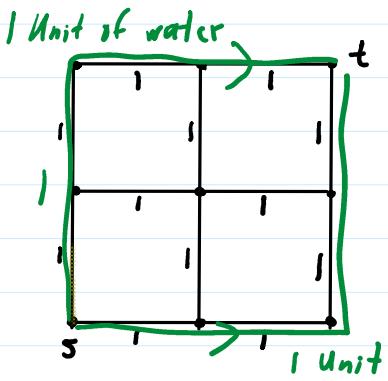
Input: 1) Directed graph  $G = (V, E)$

2) "Source" vertex  $s \in V$

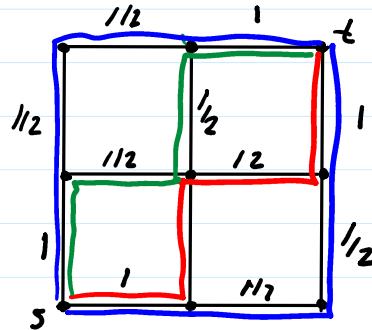
3) "Sink" vertex  $t \in V$

4) For each edge  $e \in E$  capacity  $c_e \in \mathbb{N}$

Goal: Route maximum amount of water from  $s$  to  $t$



Flow 2



Flow 2

Def: A flow  $f$  is an assignment of a number  $f_e$  to each directed edge  $e \in E$  such that:

(Nonnegativity)  $f_e \geq 0$  for all edges

(Capacity)  $f_e \leq c_e$  ————— //

(Flow-in = Flow-out) For each vertex  $v \neq s, t$



$$\sum_{uv \in E} f_{uv} = \sum_{vw \in E} f_{vw}$$

## Maximum Flow Problem

Maximize size( $f$ ) :=  $\sum_{v: s \neq v \in E} f_{sv}$  (flow from  $s$  to  $t$ )

s.t.  $f$  is a flow

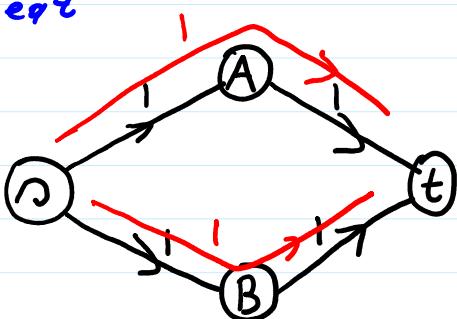
This is a LP!

## Algorithm (first, go dry, try)

1) Find a path  $P$  from  $s$  to  $t$  which is not yet saturated

2) Send more flow along  $P$

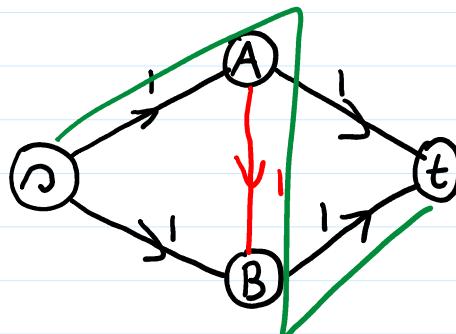
3) Repeat



Flow  $s \rightarrow A \rightarrow t$ : 1 unit

Flow  $s \rightarrow B \rightarrow t$ : 1 unit

Total: 2 units

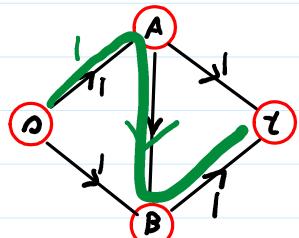


Flow  $s \rightarrow A \rightarrow B \rightarrow t$ : 1 unit

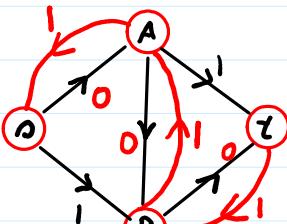
Wrong Answer

Need to undo flow  $s \rightarrow A \rightarrow B \rightarrow t$

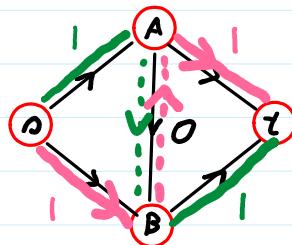
### Algorithm to undo flow



$s \rightarrow A \rightarrow B \rightarrow t$ :  
one unit



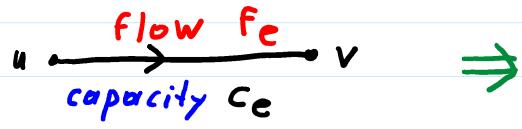
"residual graph"  
 $t \rightarrow B \rightarrow A \rightarrow s$



2 units total

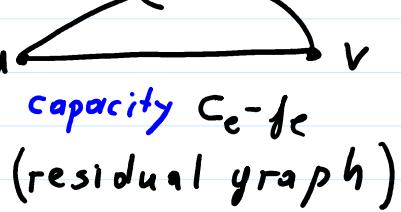
Def: Given a graph  $G$  and a flow  $f$  on  $G$  the residual graph  $G_f$  is constructed as follows:

For each edge  $e = uv$



(original graph)

capacity  $c_e - f_e$

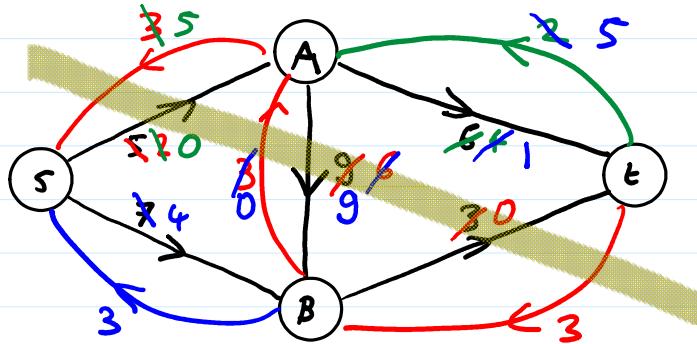


(residual graph)

### Ford Fulkerson Algorithm

- 1) Find path  $P$  from  $s$  to  $t$  which is not yet saturated in the residual graph
- 2) Send more flow along  $P$
- 3) Repeat

Example:

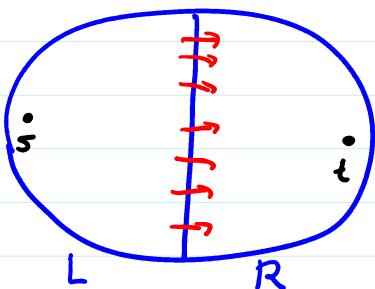


$$\begin{aligned} s \rightarrow A \rightarrow B \rightarrow t & \quad \text{Flow } 3 \\ s \rightarrow A \rightarrow t & \quad " 2 \\ s \rightarrow B \rightarrow A \rightarrow t & \quad \text{Flow } 3 \end{aligned} \quad \left. \begin{array}{l} \text{Flow } 3 \\ " 2 \\ \text{Flow } 3 \end{array} \right\} \text{Total } 8$$

Proof this is opt.  
Look at cut  
Flow  $s \rightsquigarrow t = 8$

Rem: A path  $P$  which is not yet saturated' in  $G$   
(i.e., has  $> 0$  capacity for all edges in  $P$ ) is  
called an augmenting path

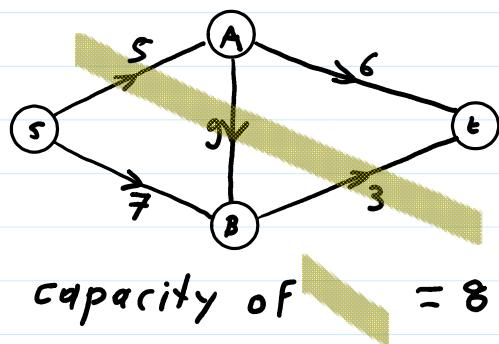
Def.: An  $s$ - $t$  cut is a partition  $V = L \cup R$  of the vertex set  
such that  $s \in L$  and  $t \in R$



Def: The capacity of the cut is  $\text{capacity}(L, R) := \sum_{\substack{u \in L, v \in R \\ uv \in E}} c_{u,v}$

Thm: For any flow  $f$  and  
any cut  $(L, R)$   
 $\text{size}(f) \leq \text{capacity}(L, R)$

Cor:  $\text{Max Flow} \leq \text{Min Cut}$



Thm: Max Flow = Min Cut

Need to show  $\geq$

Idea: Run Ford-Fulkerson on  $G$ . Let  $f$  be the flow it outputs. Prove  $\text{size}(f) \geq \text{Min Cut}$

$$\Rightarrow \text{capacity}(L, R) \geq \text{size}(f) \geq \text{Min Cut} \quad \forall \text{ cuts } (L, R)$$

$$\Rightarrow \text{Min Cut} = \text{Max Flow} = \text{Output of Ford-Fulkerson}$$

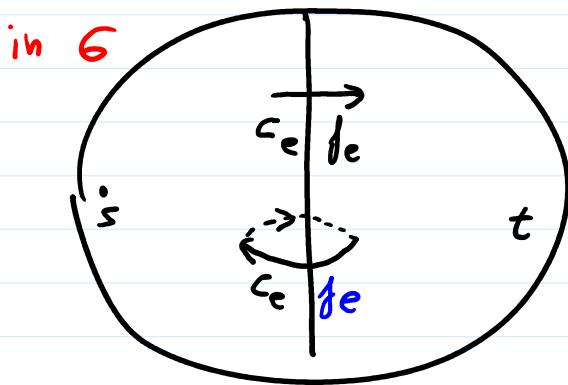
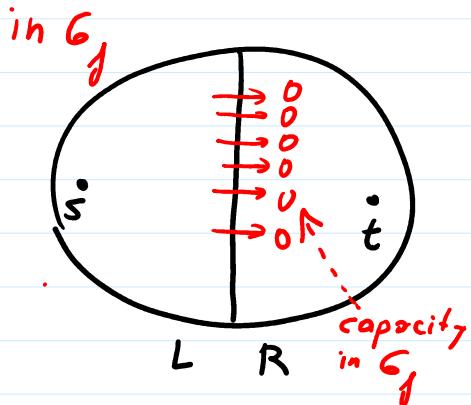
Proof:

- When Ford-F. terminates, there exists no s-t path in residual graph with  $> 0$  capacity for all edges

- $L = \text{set of vertices reachable from } s \text{ in } G_f$   
 $R = \text{everything else} \Rightarrow t \in R$  (since FF terminated)

- We will prove that  $\text{size}(f) = \text{capacity}(L, R)$

- First, note that for all edges  $uv$  crossing the cut from  $L$  to  $R$  ( $u \in L, v \in R$ ), the capacity in  $G_f$  must be zero (otherwise,  $v$  would be reachable from  $s$ , and hence in  $L$ )



- This means that the flow  $f$  has the following

Property: Assume the  $e=uv$  is a directed edge crossing the cut

a) IF  $u \in L, v \in R$  (LR-edge)  $f_{uv} = c_{uv}$

b) IF  $u \in R, v \in L$  (RL-edge)  $f_{uv} = 0$

Proof a) In  $\delta_1$ ,  $uv$  has capacity  $c_{uv} - f_{uv}$  which is zero, see above.

Proof b) Assume  $f_{uv} > 0$ . Then the capacity of the residual edge  $vu$  would be  $f_{uv} > 0$  in  $\delta_1$ . But  $vu$  is a LR-edge, and must have residual capacity 0.

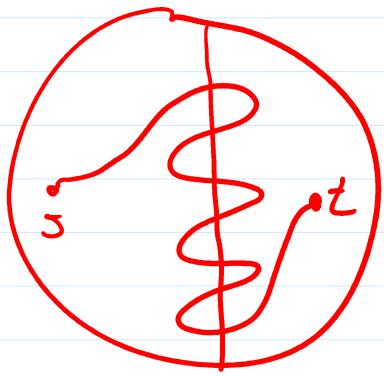
- This allows us to complete the proof:

$$\text{size}(P) = \sum_{\substack{u \in L \\ v \in R \\ uv \in E}} \underbrace{f_{u,v}}_{c_{uv}} - \sum_{\substack{u \in R \\ v \in L \\ uv \in E}} \underbrace{f_{u,v}}_0 = \sum_{\substack{u \in L \\ v \in R \\ uv}} c_{u,v}$$

$$= \text{capacity}(L, R)$$

■

Q: Why was it important that  $f_{u,v} = 0$  for right to left edges



A: In general, a path could go back and forth, so not all edges from L to R would contribute to the flow from s to t. If  $f_{u,v} = 0$  for all  $R \rightarrow L$  edges, this can't happen

Rem: If the capacities are integer, in each step Ford-Fulkerson updates the capacities by integer amounts, increasing size( $\gamma$ ) by an integer amount  $\Delta \geq 1$ . So in particular, F.-F. uses at most  $U = \text{max-flow}$  many paths

Runtime:  $\underbrace{\# \text{ of augmenting paths}}_{\leq U = \text{max-flow}} \times \underbrace{\text{time to find paths}}_{\begin{array}{l} O(n+m) \\ \text{depth first search} \end{array}}$