

Linear Programming

LP in canonical form

$$\begin{aligned} \max \quad & \sum_{j=1}^n c_j x_j \\ \text{s.t.} \quad & \sum_{j=1}^n a_{ij} x_j \leq b_i, \quad i=1, \dots, m \\ & x_j \geq 0, \quad j=1, \dots, n \end{aligned}$$

n variables

x_1, \dots, x_n

$n+m$ constraints

Matrix Notation

$$\begin{aligned} \max \quad & c^T x \\ \text{s.t.} \quad & Ax \leq b \\ & x \geq 0 \end{aligned} \quad \begin{aligned} x &= \begin{pmatrix} x_1 \\ \vdots \\ x_n \end{pmatrix} \quad c = \begin{pmatrix} c_1 \\ \vdots \\ c_n \end{pmatrix} \\ b &= \begin{pmatrix} b_1 \\ \vdots \\ b_m \end{pmatrix} \quad A = (a_{ij}) \in \mathbb{R}^{m \times n} \end{aligned}$$

More general constraints

$$\begin{aligned} \max \quad & c^T x \\ (Ax)_i &\leq b_i \quad \text{for } i \in I \subseteq [1:m] \\ (Ax)_i &= b_i \quad \text{for } i \notin I \\ x_j &\geq 0 \quad \text{for } j \in N \subseteq [n] \end{aligned}$$

Feasible Region Polytop of $x \in \mathbb{R}^n$ s.th. x satisfies all constraints

Vertex: Point x in the feasible region such that n of the constraints are tight, i.e., satisfied as equalities

Neighbor of a vertex x : vertex x' which differs in 1 of the n equality constraints

Value: $c^T x$

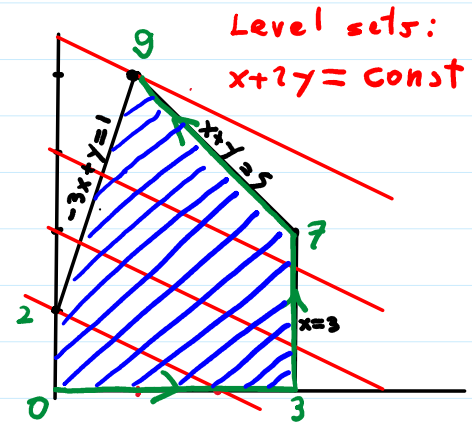
Fact: The max of an LP is attained at a vertex

Simplex Algorithm

- Start at vertex x^*
- Find neighbor y^* with maximal value
- If $\text{value}(y^*) > \text{value}(x^*)$ move to y^* .
- Repeat

Running time

- $O(n^3 \cdot nm)$ per step
- Worst case **exponentially many steps**



Polynomial time alg: Ellipsoid, interior point

LP-Duality

Goal: Derive best possible upper bound in terms of linear combinations of the constraints

Primal LP

$$\begin{aligned} \max \quad & c^T x \\ \text{s.t.} \quad & Ax \leq b \\ & x \geq 0 \end{aligned}$$

$$\begin{aligned} \text{Upper Bd } & b^T y \\ \text{if } & A^T y \geq c \\ & y \geq 0 \end{aligned}$$

Dual LP

$$\begin{aligned} \min \quad & b^T y \\ \text{s.t.} \quad & A^T y \geq c \\ & y \geq 0 \end{aligned}$$

More General Duality

Primal:

$$\begin{aligned} \max \quad & c^T x \\ \text{s.t.} \quad & (Ax)_i \leq b_i \quad i \in I \\ & (Ax)_i = b_i \quad i \notin I \\ & x_j \geq 0 \quad j \in P \end{aligned}$$

Dual

$$\begin{aligned} \min \quad & b^T y \\ \text{s.t.} \quad & (A^T y)_j \geq c_j \quad j \in P \\ & (A^T y)_j = c_j \quad j \notin P \\ & y_i \geq 0 \quad i \in I \end{aligned}$$

Thm [Weak Duality]

$$\text{Opt Primal} \leq \text{Opt Dual}$$

Thm [Strong Duality]

IF primal LP is bounded

$$\text{Opt Primal} = \text{Opt Dual}$$

Proof of weak duality in the more general form

[not exam material, just for fun!]

First constraint $+ y_i \geq 0$ for $i \in I \Rightarrow \sum_j y_i A_{ij} x_j \leq b_i y_i$ if $i \in I$

Second $+ y_i \in \mathbb{R}$ for $i \notin I \Rightarrow \sum_j y_i A_{ij} x_j = b_i y_i$ if $i \notin I$.

$$\sum_j (A^T y)_j x_j = \sum_{i,j} y_i A_{ij} x_j \leq \sum_i b_i y_i = b^T y \quad (*)$$

We want the LHS to be an upper bound on $c^T x = \sum_j c_j x_j$. This follows from the dual constraints $+ x_j \geq 0$ for $j \in P$

$x_j \geq 0$ and $(A^T y)_j \geq c_j \Rightarrow (A^T y)_j x_j \geq c_j x_j$ if $j \in P$

$x_j \in \mathbb{R}$ and $(A^T y)_j = c_j \Rightarrow (A^T y)_j x_j = c_j x_j$ if $j \notin P$

$$\sum_j (A^T y)_j x_j \geq \sum_j c_j x_j = c^T x$$

Together with (*), we got the weak duality claim

$$c^T x \leq b^T y \text{ whenever } x, y \text{ are feasible} \quad \blacksquare$$

Min Cut = Max Flow

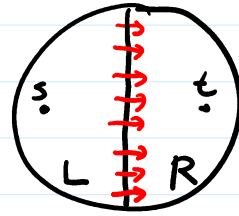
Input:

- a directed graph $G=(V,E)$
- capacities $c_e \geq 0, e \in E$
- a source $s \in V$, a sink $t \in V$

Def s - t cut: a partition $V=L \cup R$ s.t. $s \in L, t \in R$

$$\text{capacity}(L,R) = \sum_{\substack{uv \in E \\ u \in L, v \in R}} c_{uv}$$

$$\text{Min Cut} = \min_{(L,R)} \text{capacity}(L,R)$$



Maximum Flow Problem

Max size(f) s.t. f is a flow from s to t

$$\text{Max } \sum_{v: s \rightarrow v \in E} f_{sv}$$

$$\text{s.t. } 0 \leq f_e \leq c_e \text{ for all } e \in E$$

$$\sum_{uv \in E} f_{uv} = \sum_{vw \in E} f_{vw} \text{ for all } v \neq s, t$$

$$\text{Max Flow} = \max_{f \text{ is a flow}} \text{size}(f)$$

Thm: If the capacities are integers

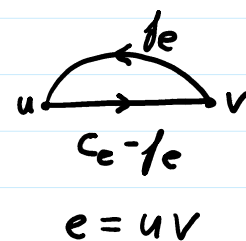
$$\boxed{\text{Min Cut} = \text{Max Flow}} = \text{size}(f)$$

where f is the output of the Ford-Fulkerson algor.

Residual Graph

Given a directed graph $G=(V,E)$ and a flow f , the residual graph G_f is obtained by

- replacing the capacities c_e by $c_e - f_e$
- adding backedges with capacities f_e



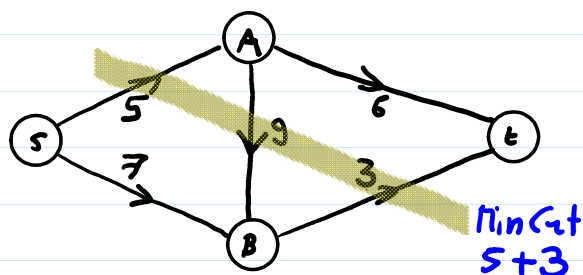
Ford-Fulkerson Algorithm

- 1) Find not yet saturated path P from s to t in G_f
- 2) Send additional flow $\Delta f(P) = \min_{e \in P} c_e(G_f)$ along P
- 3) Repeat until $\Delta f(P) = 0$ for all paths from s to t in G_f

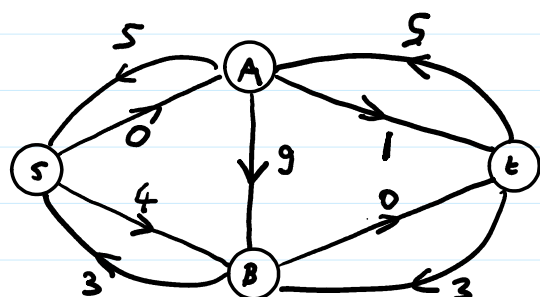
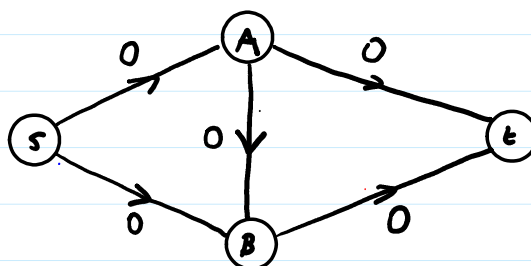
Rem: If all capacities are integers, this outputs an integer flow, and Run Time = $O(\text{Max Flow} \cdot (m+n))$

Example:

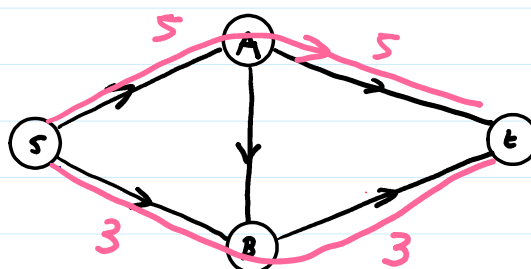
Residual Graph



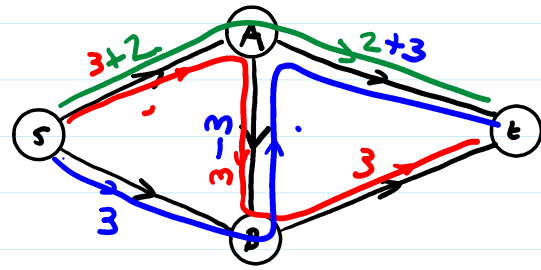
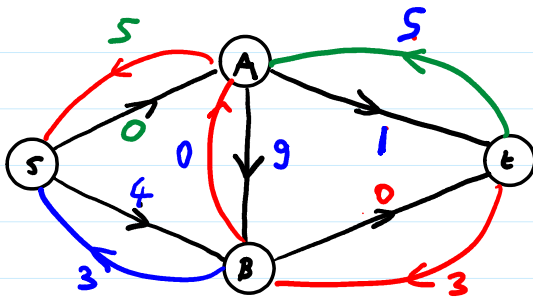
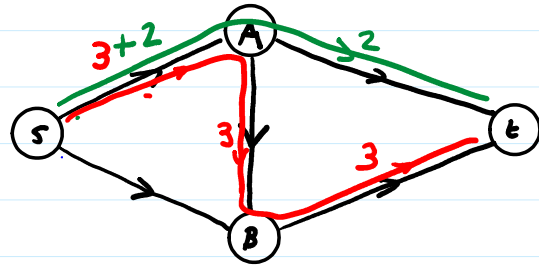
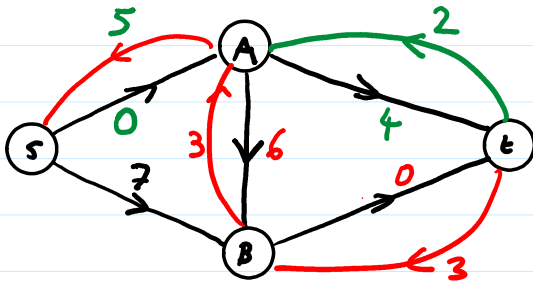
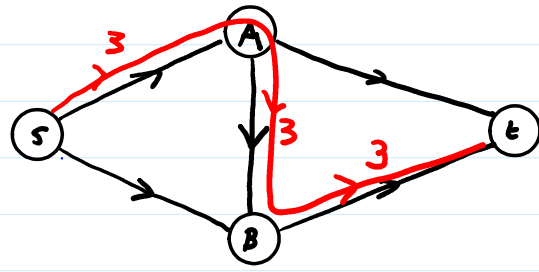
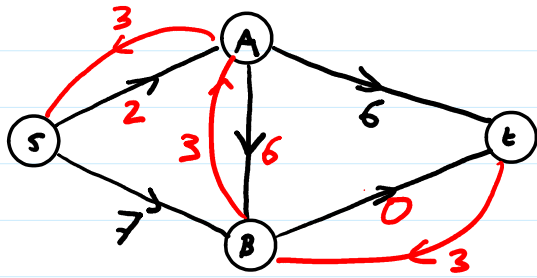
Flow



Max Flow = 8



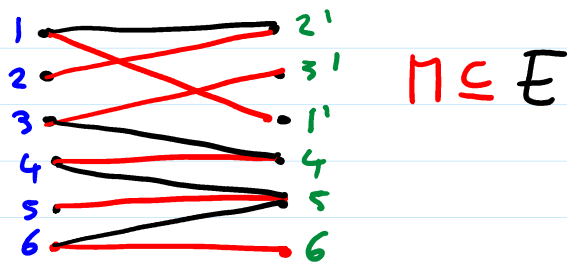
Intermediate steps



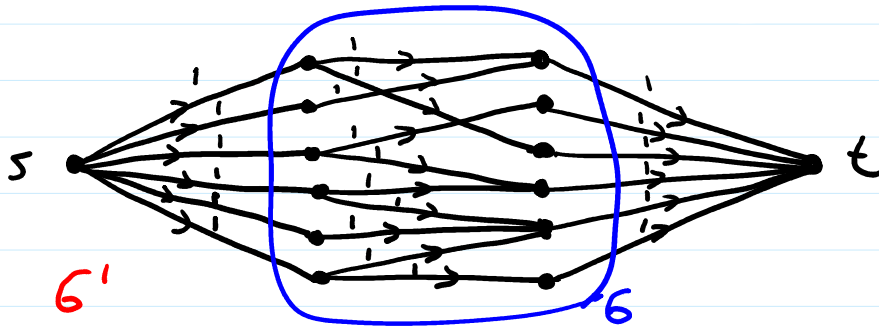
Bipartite Perfect Matching

Input: Bipartite graph $G = (L, R, E)$ $|L| = |R| = n$

Output: A perfect matching M From L to R



Solution via Max-Flow on new graph G'



Thm: G has perfect matching $\Leftrightarrow G'$ has integer flow with $size(f) = n$
 \Rightarrow Run Ford-Fulkerson on G' to find matching, if it exists

Two Player - Zero Sum Games

Input: Payoff Matrix M

Row Player: picks row r
 Col. Player: picks col c } Payoff $\begin{cases} M[r, c] \\ -M[r, c] \end{cases}$

	rock	pape	siiss.
rock	0	-1	1
papur	1	0	-1
siiss.	-1	1	0

Pure Strategy: a single row / column

Mixed Strategy: probability distribution over pure strategies

Row players average score = - col player overage score

$$\text{score}(p, q) = \sum_{r, c} p_r q_c M[r, c]$$

when row plays mixed strat. p and col plays mixed strat. q

1) Row plays first

1. Row player announces mixed strategy p
2. Col player responds w/ mixed strategy q

Row player choose strategy, anticipating best response

$$\max_p \min_q \text{Score}(p, q) = \max_p \min_c \sum_r p_r M[r, c]$$

↑ pure strategy

2) Col plays first

$$\min_q \max_p \text{Score}(p, q) = \min_q \max_r \sum_c q_c M[r, c]$$

↑ pure strategy

Min Max Theorem

$$\max_p \min_q \text{Score}(p, q) = \min_q \max_p \text{Score}(p, q)$$

Example

Row player First
Col. 2nd

	1	2
1	3	-1
2	-2	1

Col. player First
Row 2nd

$$\max_p \min_q \text{Score}(p, q)$$

solution of LP

$$\begin{aligned} \max \quad & x \\ \text{s.t.} \quad & x \leq 3p_1 - 2p_2 \\ & x \leq -p_1 + p_2 \\ & p_1 + p_2 = 1 \\ & p_1, p_2 \geq 0 \end{aligned}$$

$$\min_q \max_p \text{Score}(p, q)$$

solution of dual LP

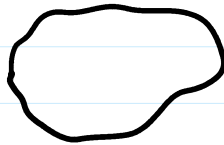
$$\begin{aligned} \min \quad & y \\ \text{s.t.} \quad & y \geq 3q_1 - q_2 \\ & y \geq -2q_1 + q_2 \\ & q_1 + q_2 = 1 \\ & q_1, q_2 \geq 0 \end{aligned}$$

Strong LP Duality: $\max \min = \min \max$

DYNAMIC PROGRAMMING

General Recipe

Problem P



- Try to reduce it to a slightly smaller subproblem

$$\text{blob} = f(\text{blob with a small part removed})$$

- Introduce sequence of smaller and smaller problems
- Calculate bottom up

Formally:

- 1) Define subproblems
- 2) Derive recursion relation
- 3) Determine dependencies / calculation order

7) Travelling Salesperson Problem (TSP) $O(n^2 2^n)$

Given: n cities, distances d_{ij} $i \neq j$

Goal: Find path of minimal length,

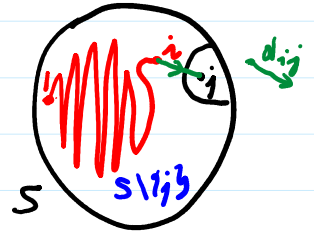
starting at 1, ending at 1, visiting every city once

Subproblem: For every $S \subseteq \{1, \dots, n\}$ containing 1, $\forall j \in S, j \neq 1$

$C(S, j)$ = Length of shortest path from 1 to $j \in S$
visiting every $i \in S$ once

Recurrence:

$$C(S, j) = \min_{\substack{i \in S \\ i \neq j}} C(S \setminus \{j\}, i) + d_{ij}$$



Calculation Orders: All sets S of size 2,
all sets S of size 3, ...

Initialization:

$$C(S, i) = \infty \text{ if } |S| > 1 \text{ and } C(\{i\}) = C(\{i\}, i) = 0$$

Algorithm:

$$C(\{i\}, i) = 0$$

For $k = 2, \dots, n$

For all $S \subseteq \{1, \dots, n\}$, $i \in S$, $|S| = k$

$$C(S, i) = \infty$$

For all $j \in S \setminus \{i\}$

$$C(S, j) = \min_{i \in S, i \neq j} C(S \setminus \{j\}, i) + d_{ij}$$

$$\text{Output } \min_{j \in \{1, \dots, n\}} C(\{1, \dots, n\}, j) + d_{ji}$$

1) Longest path in a DAG $O(n+m)$

Subproblem $L(v)$ = length of longest path ending in v

Recursion

$$L(v) = \begin{cases} \max_{u: u \rightarrow v \in E} (L(u) + 1) & \text{if exist } u \text{ with } u \rightarrow v \in E \\ 0 & \text{otherwise} \end{cases}$$

Calculation order topological sort

2) Longest Increasing Subsequence $O(n^2)$

Subproblem: $L(i)$ = length of longest increasing subsequence ending in a_i

3) Edit Distance $O(nm)$

Subproblem: $E(x[1:i], y[1:j])$ = edit distance between prefixes

4) Knapsack (capacity W , items with weights w_1, \dots, w_n & values v_1, \dots, v_n)

4a) Knapsack with Replacement $O(n|W|)$

Subproblem:

$K(C)$ = max total value with capacity C $C = 0, 1, \dots, W$

4b) Knapsack w/o replacement $O(n|W|)$

Subproblem

$K(C, k)$ = Optimum with total weight $\leq C$ while only using items in $\{1, \dots, k\}$ $k = 0, 1, 2, \dots$

5) Single Source Shortest Path $O(nm)$

Subproblems

$\text{dist}(v, k)$ = length of shortest path $s \rightsquigarrow v$ using $\leq k$ edges

Gives modified version of Bellman Ford

6) All Pairs shortest path (Floyd Warshall Algorithm) $O(n^3)$

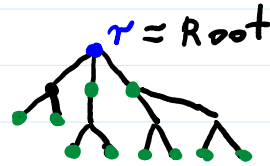
Subproblem

$$V = \{1, 2, \dots, n\}$$

$\text{dist}(i, j; k)$ uses only vertices in $\{1, 2, \dots, k\}$
as intermediate vertices

8) Maximal Independent Set For Trees $O(n)$

Def: Given $G = (V, E)$, an independent set is a set $I \subseteq V$ s.t. no pair of vertices $\{x, y\} \subseteq I$ is an edge in E



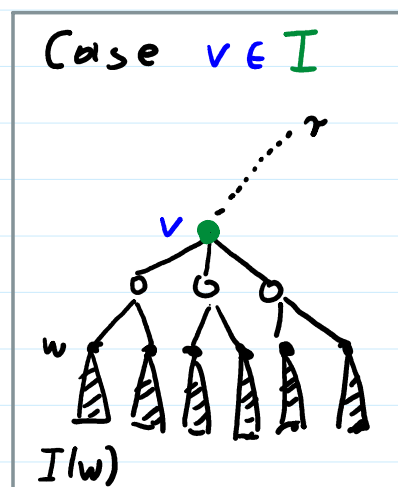
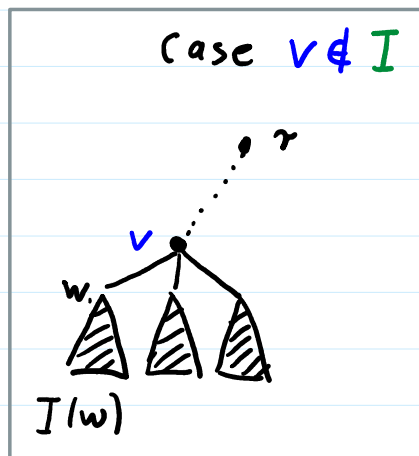
Define Subproblem:

T_v = subtree under v

$I(v)$ = size of largest independent set I in T_v

Recursion

$$I(v) = \max \left\{ \sum_{\substack{w \in C(v) \\ \text{children}}} I(w), 1 + \sum_{\substack{w \in G(v) \\ \text{grand children}}} I(w) \right\}$$



Base Case: v is a leaf

$$I(v) = 1$$

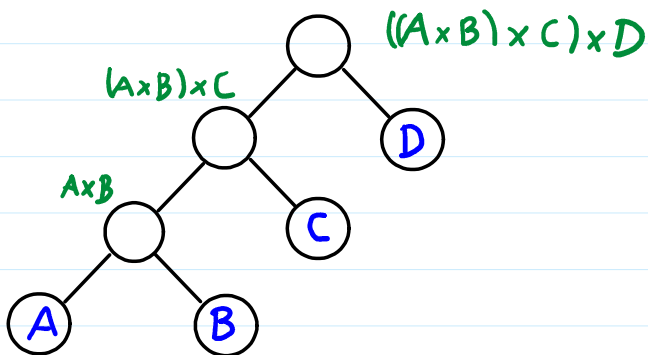
Calculation Order: Leaves to root

9) Chain Matrix Multiplication

Input: Matrices A_1, \dots, A_n , where A_1 is $m_0 \times m_1, \dots$
 A_n is $m_{n-1} \times m_n$

Question: Best order to calculate

Binary tree representation:



Subproblem

$$A_i \times A_{i+1} \times \dots \times A_j$$

$C(i, j)$ run time for optimal way to put parentheses

Recursion:

$$(A_i \times \dots \times A_k) \times (A_{k+1} \times \dots \times A_j)$$

Cost:

$$C(i, k) + C(k+1, j) + m_{i-1} m_k m_j$$

Best way

$$C(i, j) = \min_{i \leq k \leq j} \{C(i, k) + C(k+1, j) + m_{i-1} m_k m_j\}$$

Order of Calculations

$$s = |i - j| = 0, 1, 2, \dots$$

Algorithm

For $i = 1, \dots, n$ $C(i, i) = 0$

For $s = 1, \dots, n-1$

For $i = 1, \dots, n-s$

set $j = i + s$

$$C(i, j) = \min_{i \leq k \leq j} \left(C(i, k) + C(k+1, j) + m_{i-1} m_k m_j \right)$$

Return $C(1, n)$