CS 170 Efficient Algorithms and Intractable Problems

Lecture 2: Divide and Conquer I, Asymptotics

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Announcements

- 1. OH schedule is finalized and on the course calendar!
 - Some rooms may change, keep checking the calendar for the location!
- Discussion schedule finalized tomorrow. Check discussion tab on webpage.
 Start discussions next week.
- 3. HW1 will be released this Sunday, stay tuned
 - If you aren't on Gradescope, send private post on Edstem.
- 4. Lecture recordings: Maybe released 24 hours later due to post-processing needed.

Recap of last time

Introductions all around!

Our motivating questions about algorithms:

- Does it work?
- Is it fast?
- Can I do better?

Technical content:

- Arithmetic and Big Oh notation
- Intro to Divide and Conquer
- First attempt at fast multiplication
- → Still didn't beat $O(n^2)$

Recap of last time

Introductions all arc

The algorithm

Our motivating ques

- Does it work?
- Is it fast?
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- Arithmetic and Big
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- First attempt at fas
- \rightarrow Still didn't beat C

Break up the multiplication of two integers with n digits into multiplication of integers with n/2 digits:

$$[x_1 x_2 \cdots x_n] = [x_1, x_2, \cdots, x_{n/2}] \times 10^{\frac{n}{2}} + [x_{n/2+1} x_{n/2+2} \cdots x_n]$$

$$x \times y = \left(a \times 10^{\frac{n}{2}} + b\right) \left(c \times 10^{\frac{n}{2}} + d\right)$$
$$= \underbrace{(a \times c)}_{P1} 10^{n} + \underbrace{(a \times d + c \times b)}_{P2} 10^{n/2} + \underbrace{(b \times d)}_{P4}$$

One *n*-digit multiplication

Four n/2-digit multiplications

(simplify: assume even n

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This lecture

• Karatsuba's algorithm with $O(n^{1.6})$

 \rightarrow Using divide and conquer, but this time better!

- Reviewing $O(\cdot)$ and $\Omega(\cdot)$ notation formally.
- Recurrence relations and a useful theorem for solving them!

Karatsuba's Idea

Divide and Conquer indeed can lead to a faster algorithm!

$$x \times y = \left(a \times 10^{\frac{n}{2}} + b\right) \left(c \times 10^{\frac{n}{2}} + d\right)$$
$$= \underbrace{(a \times c)}_{P1} 10^{n} + \underbrace{(a \times d + c \times b)}_{P2} 10^{n/2} + \underbrace{(b \times d)}_{P4}$$

The issue is that we are creating 4 sub-problems. What if we could create fewer subproblems?



Main idea: Could we write P2+P3 using what we compute in P1 and P4, and at most one other n/2-digit multiplication?

Well... Gauss had used this trick too, for complex numbers...

Karatsuba's Clever Trick

Let us only compute 3 multiplications with n/2 digit numbers:

- Q1: *a*×*c*
- Q2: *b*×*d*

• Q3:
$$(a + b)(c + d)$$

$$ad + cb = (a + b)(c + d) - ac - bd$$

Three subproblems

$$x \times y = \left(a \times 10^{\frac{n}{2}} + b\right) \left(c \times 10^{\frac{n}{2}} + d\right)$$

$$= (a \times c) 10^{n} + (a \times d + c \times b) 10^{n/2} + (b \times d)$$

$$Q1 \qquad Q3 - Q1 - Q2 \qquad Q2$$

What is the runtime of Karatsuba's algorithm?

Less formally, how many 1-digit multiplications do we do in Karatsuba's algorithm?

Same approach as last lecture, this time our branching factor is 3 instead of 4







Other Algorithms

- Karatsuba (1960): $O(n^{1.6})!$ Saw this!
- Toom-3/Toom-Cook (1963): 0(n^{1.465})



Divide and conquer too! Instead of breaking into three n/2-sized problems, break into five n/3-sized problems.

(advanced)

Hint: Start with 9 subproblems and reduce it to 5 subproblems.

- Schönhage–Strassen (1971):
 - Runs in time $O(n \log(n) \log \log(n))$
- Furer (2007)
 - Runs in time $n \log(n) \cdot 2^{O(\log^*(n))}$
- Harvey and van der Hoeven (2019)
 - Runs in time $O(n \log(n))$

What about binary representation?

We used base 10 so far

→Counted the # of 1-digit operations, assuming adding/multiplying single digits is easy (memorized our multiplication table!)

What if we use base 2?

 \rightarrow We would want to count # of 1-bit operations.

How do we alter Karatsuba's algorithm for binary numbers?

N-bit integer multiplications

Easy to compute 10^k in base 10. In base 2, it is easy to compute 2^k .

$$[b_1b_2\cdots b_n] = [b_1, b_2, \cdots, b_{n/2}] \times 2^{n/2} + [b_{n/2+1}b_{n/2+2}\cdots b_n]$$



Practice: Complete this equation the Karatsuba's way and rederived $O(n^{1.6})$ runtime for multiplying two *n*-bit numbers. Might see this on HW or Discussion!

Details we skipped

Technically

- We only counted the number of 1-digit problems
- There are other things we do: adding, subtracting, ...
- Shouldn't we account for all of that?

Absolutely!

- We should be more formal, and we will be next!
- In this case, additions/subtractions end up in lower order terms
- Don't affect O(.).

Asymptotic Notations More Formally

Runtime of Algorithms Asymptotically

Suppose an algorithm with input size *n* takes

 $T(n) = 5n^2 + 20n \log(n) + 7$ ms

 $T(n) \in O(n^2)$ also commonly written as $T(n) = O(n^2)$

Why is it a good idea to just say this is $O(n^2)$?

- Constants like 5, 20, 7, depend on the platform and computer.
- Makes it easier to compare the performance of algorithms on large inputs
- Makes algorithm analysis easier
- Sometime clever tricks and representations improve the constants anyway.

Definition of O(...)

- Let T(n), g(n) be functions of positive integers.
 - Think of T(n) as a runtime: positive and increasing in n.
- We say "T(n) is O(g(n))" if and only if

for large enough n,

T(n) is *at most* some constant multiple of g(n).

Definition of O(...)

- Let T(n), g(n) be functions of positive integers.
 Think of T(n) as a runtime: positive and increasing in n.
- We say "T(n) is O(g(n))" if and only if

There exists *c* and $n_0 > 0$ Such that for all $n \ge n_0$, $T(n) \le c \cdot g(n)$

Always give the tightest and simplest O() you can.
→ e.g., 5n² ∈ O(n³) and 5n² ∈ O(2n² + n) too,
→ but give the best bound of O(n²).

Example

Prove that for $T(n) = 2n^2 + 2$, we $T(n) \in O(n^2)$

Even though T(n) is larger than n^2 always, we can find c = 4 and $n_0 = 1$, such that all $n > n_0$

 $2n^2 + 2 \le 4n^2$

How do you prove the above inequality?

Whatever (correct!) math you like!

• E.g., equal at n_0 and RHS has larger derivative.





The picture seems to imply that for $T(n) = 0.1n^2 + 2$ we have that $T(n) \in O(n \log(n))!$

What's wrong with this argument and relying on pictures?





The picture seems to imply that for $T(n) = 0.1n^2 + 2$ we have that $T(n) \in O(n \log(n))!$

What's wrong with this argument and relying on pictures?

That is why you should come up with *c* and n_0 and mathematically prove that for all $n \ge n_0$, $T(n) \le c \cdot g(n)$.



How to prove $0.1n^2 \notin O(n)!$

- Proof by contradiction:
- Suppose that $0.1 n^2 \in O(n)$.
- Then there is some positive *c* and n_0 so that:

 $\forall n \ge n_0, \qquad 0.1n^2 \le c n$

• Divide both sides by *n*:

$$\forall n \geq n_0$$
,



- That's not correct. Let $n = n_0 + 10$ c
 - Then $n \ge n_0$, but 0.1n > c.
- Contradiction!

Recap of Proof Techniques

To prove $T(n) \in O(g(n))$:

• You have to come up with c and n_0 so that the definition is satisfied.

To prove $T(n) \notin O(g(n))$

- You have to rule out **all possible** c and n_0 .
- One approach is to use **proof by contradiction**:
 - Suppose there exists a c and an n_0 so that the definition **is** satisfied.
 - Derive a contradiction,

 \rightarrow e.g., by finding large enough *n* (as a function of *c* and *n*₀), for which the definition is not satisfied.

$\Omega(...)$ means lower bound

• Let T(n), g(n) be functions of positive integers.

- Think of T(n) as a runtime: positive and increasing in n.
- We say " $T(n) \in \Omega(g(n))$ " if and only if

There exists c and $n_0 > 0$ Such that for all $n \ge n_0$, $c \cdot g(n) \le T(n)$

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Switched these compared to O()!!

Example

Indeed, $0.1n^2 + 2 \in \Omega(n \log(n))!$



Prove this formally:

Find constants *c* and $n_0 > 0$, such that for all $n \ge n_0$, $c n \log(n) \le 0.1n^2 + 2$.



$\Theta(...)$ means both! We say "T(n) is $\Theta(g(n))$ " iff both:

$$T(n) = O(g(n))$$

and
$$T(n) = \Omega(g(n))$$

Example: Asymptotics of the geometric series

Take any constant r and function $T(n) = 1 + r + r^2 + \dots + r^n$ Show that $T(n) = \begin{cases} \Theta(r^n) & \text{if } r > 1 \\ \Theta(1) & \text{if } r < 1 \\ \Theta(n) & \text{if } r = 1 \end{cases}$



Prove formally at home!

<u>Proof Idea</u>: Recall sum of a geometric series that for $r \neq 1$: $1 + r + r^2 + \dots + r^n = \frac{r^{n+1} - 1}{r - 1}$

Intuition:

- For r > 1, this is approximately $\frac{r^{n+1}}{r} = r^n$.
- For r < 1, $\frac{r^{n+1}-1}{r-1} \approx \frac{1}{1-r}$

Prove formally at home (also EX 0.2 of the book).

Revisiting Karatsuba's Alg runtime, more formally

What is the runtime of Karatsuba's Alg?

At each layer, we have 3 problems \rightarrow Each problem of size $\frac{n}{2}$. Karatsuba's Alg in 1 layerQ1= $a \times c$ Q2= $b \times d$ Q3= (a + b)(c + d) $x \times y = Q1 \times 10^n + (Q3 - Q1 - Q2)10^{n/2} + Q2$

We have to do a bunch of other operations



n/2-digit additions a + b, c+d
n-digit additions Q3 - Q1 - Q2

• 2*n*-digit additions $Q1 \times 10^n + (Q3 - Q1 - Q2)10^{n/2} + Q2$

O(n)More precisely $\leq 20n$



Recurrence Relations

Recurrence relations give a formula for T(n), i.e., the runtime on size n problems in terms of T(k) where k < n.

Work in this layer

$$T(n) = 3 T\left(\frac{n}{2}\right) + 20n$$
 is a **recurrence relation.**
 $T(1) = 0(1)$ Base case (e.g., $T(1) = 5 \text{ or } 500$)

Main question:

Given a recurrence relation for T(n), find a closed-form expression for it.

For example, we hope that $T(n) = O(n^{1.6})$ for the above recurrence!

Solve Karatuba's Alg Recurrence Relation



Solution Slide

Solve Karatuba's Alg Recurrence Relation



Solving Recurrence Relations Generally

The tree method, as we just did

- Keep track of the number and size of problems in each step
- Account for total amount of computation done in each layer.
- Sum over all the computation done in the layers.

The Master Theorem

The tree method, as we just did

- Keep track of the number and size of problems in each step
- Account for total amount of computation done in each layer.



More on the Master Theorem

- Can it be used to solve any recurrence relation?
- \rightarrow Nope! But it is a useful tool in many cases.
- \rightarrow So, make sure you are also comfortable with the tree method.
- Don't we need a base case?

 \rightarrow Yes!

- \rightarrow Take T(1) = O(1), the exact constant in this case doesn't affect the O(.).
- What if *n/b* is not an integer?

→ The Master Theorem is also correct with $T(n) = a \cdot T\left(\begin{bmatrix} n \\ h \end{bmatrix}\right) + O(n^d)$.

→We will mostly **ignore floors and ceilings** in recurrence relations.

Overview of the proof of Master Theorem

• See Section 2.2 of the book for a complete proof.

For the proof, suppose that $T(n) \leq a \cdot T\left(\frac{n}{b}\right) + c \cdot n^d$.

• For formal recursive arguments, we always substitute a constant.

 \rightarrow Precise relationship between each layer's parameter and the amount of work.

- \rightarrow Let's assume T(1) = c, too. For convenience!
- \rightarrow Just do the tree method!



Solution Slide





Proof of the Master Theorem

$$T(n) \le a \cdot T\left(\frac{n}{b}\right) + c \cdot n^d$$

Total computation on all layers:



$$1 + r + r^{2} + \dots + r^{n} = \begin{cases} \Theta(r^{n}) & \text{if } r > 1\\ \Theta(1) & \text{if } r < 1\\ \Theta(n) & \text{if } r = 1 \end{cases}$$



Master Theorem's Interpretation

Wide tree $a > b^d$

Branching causes the number of problems to explode! **Most work is at the bottom of the tree!**



Tall and narrow $a < b^d$

Problem size shrinks fast, so **most work is at the top of the tree!**

 $a = b^d$ Branching perfectly balances total amount of work per layer. **All layers contribute equally.**

Wrap up

Karatsuba Integer Multiplication:

You can do better than grade school multiplication! Example of divide-and-conquer in action Runtime analysis, informal and formal.

Asymptotics, recurrence relations, and Master theorem Tree method is intuitive and fun! Master theorem is useful!

Next time

- More divide and conquer
- Matrix multiplications
- Median selection