trongly onnected Components

source explace Meta graph Sink **Explore** delete Magic algorithm: gives us vertex u in sink SCC via DFS! (with a twist...)

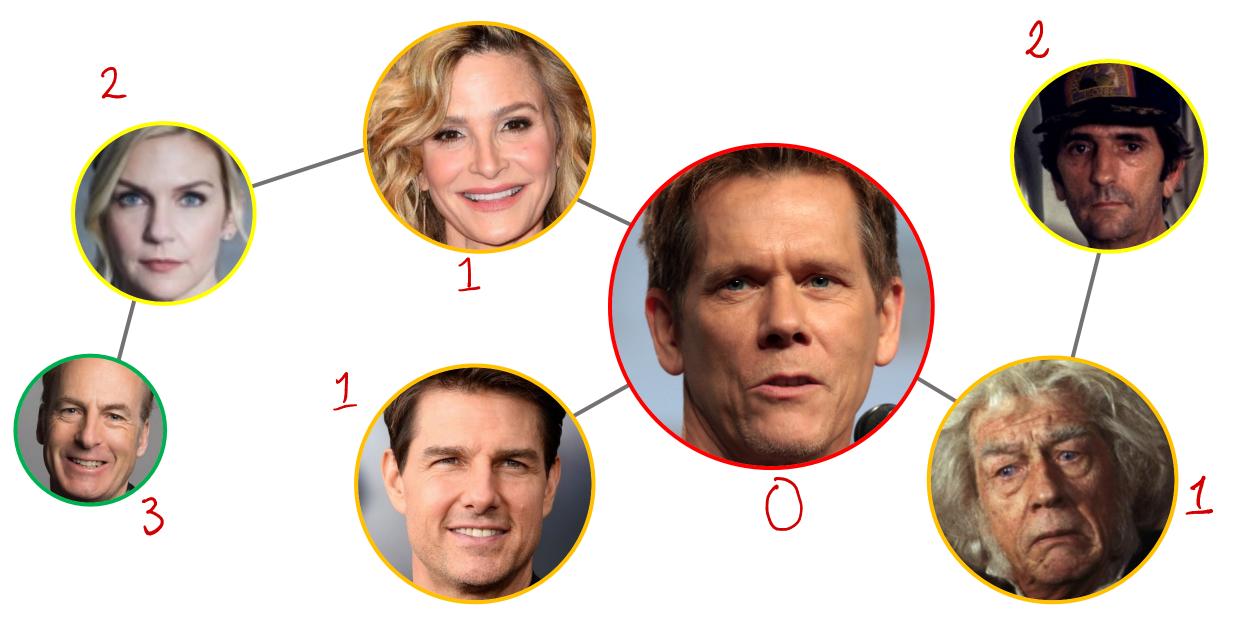
The reverse gra raph DE source 6 Claim: G and G^R have same SCCs. In meta graphs • edges are reversed • sources and sinks are swapped DFS on GR. Compute PostR values. U u/ highest postR: (in GR) in source (in G) in sink Kur C (in GR) then highest postr in C > in(

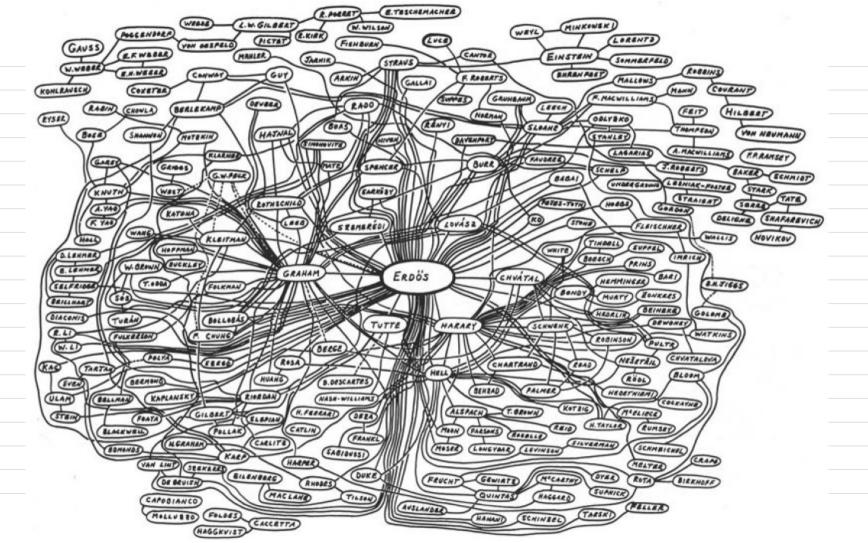
SCC algorithm Pexplore BE $() \rightarrow (c')$ highest postR(u) in C' GHI Dexplore D_3 **>** in C explore (G, J) Find SCCs (G) for all u, visited[U]=false visited[u]=true Run DFS on GR to compute postR Sccnum[u]=count Count = 1 for u EV (in reverse Post R) if visited [U] = false tor v st. (u,v) & E if visited [v]=false explore(G,u) explore((,)) count = count +)

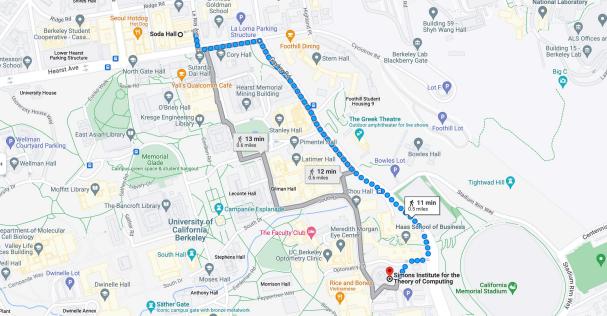


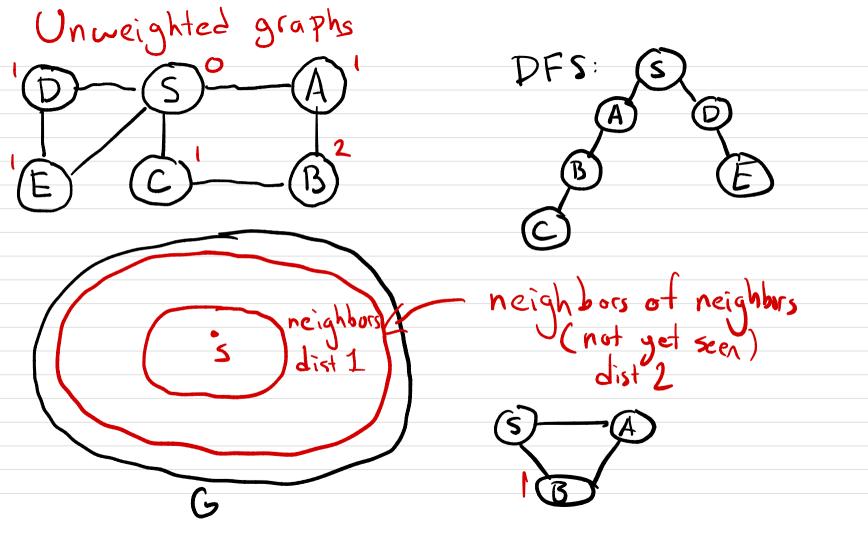
Single source shortest paths (SSSP) Input: Graph G, "source" vertex SEV Output: HUEV, d(s, u) = length of shortest path from stou Unweighted: all edges length 1 Breadth-first search Positive lengths: L: E -> E1,2,3,...] Dijkstra Arbitiary length edges Bellman-Ford

Application: Kevin Bacon number









Breadth-first search bfs(G,s)(১)dist[s]=0 $\forall u \neq s, dist[u]=0$ $C-\overline{C}-\overline{F}$ (E) Q = Es} (queue containing s) while Q is not empty Q:\$#¢\$#\$ v=dequeue(Q) for all v s.t. (u, V) EE Runtime: O(n+m) time if dist[v] = a linear, same as DFS enqueue (Q, V) DFS is just BFS w/stack. dist[v]=dist[u]+1

Ver V_2 Dijkstra's algorithm 1. Computing $V_1 = closest$ vertex to s and $d(s, v_1)$ 4.52. Compute $V_2 = 2^{nd}$ closest to s and $d(s, v_2)$ Positive lengths never

K= the set of "known" vertices at some step $= \{v_1, ..., v_i\}$

U= "unknown" vertices = V/K

