

## CS 170 Dis 03

Released on 2019-02-04

### 1 Cubed Fourier

- (a) Cubing the  $9^{\text{th}}$  roots of unity gives the  $3^{\text{rd}}$  roots of unity. Next to each of the third roots below, write down the corresponding  $9^{\text{th}}$  roots which cube to it. The first has been filled for you. *We will use  $\omega_9$  to represent the primitive  $9^{\text{th}}$  root of unity, and  $\omega_3$  to represent the primitive  $3^{\text{rd}}$  root.*

$$\omega_3^0 : \omega_9^0, \quad ,$$

$$\omega_3^1 : \quad , \quad ,$$

$$\omega_3^2 : \quad , \quad ,$$

- (b) You want to run FFT on a degree-8 polynomial, but you don't like having to pad it with 0s to make the (degree+1) a power of 2. Instead, you realize that 9 is a power of 3, and you decide to work directly with 9th roots of unity and use the fact proven in part (a). Say that your polynomial looks like  $P(x) = a_0 + a_1x + a_2x^2 + \dots + a_8x^8$ . **How do you split  $P(x)$  to use the fact proven in part (a) to your advantage?** Provide either the polynomial, or explain how the vector can be divided to recurse on. *Recall that for the FFT algorithm shown in the book, we split a given polynomial  $Q(x) = A_e(x^2) + xA_o(x^2)$ , and we define what  $A_e(x^2)$  and  $A_o(x^2)$  are. Correspondingly, in lecture you saw the  $\vec{a}$  split into  $\vec{a}_{\text{even}}$  and  $\vec{a}_{\text{odd}}$ .*

#### Solution:

(a)  $\omega_3^0 : \omega_9^0, \omega_9^3, \omega_9^6$

$$\omega_3^1 : \omega_9^1, \omega_9^4, \omega_9^7$$

$$\omega_3^2 : \omega_9^2, \omega_9^5, \omega_9^8$$

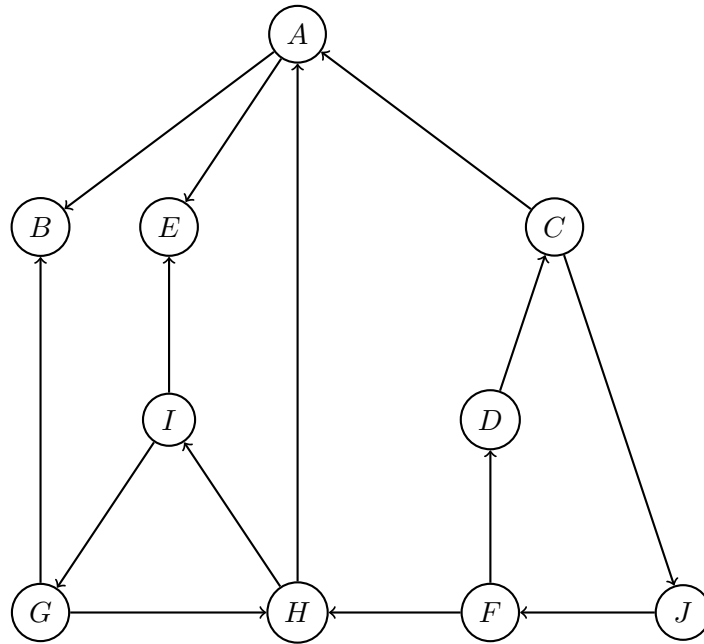
(b) Let  $P(x) = P_1(x^3) + xP_2(x^3) + x^2P_3(x^3)$

$$\text{where } P_1(x^3) = a_0 + a_3x^3 + a_6x^6.$$

$$\text{and } P_2(x^3) = a_1 + a_4x^3 + a_7x^6.$$

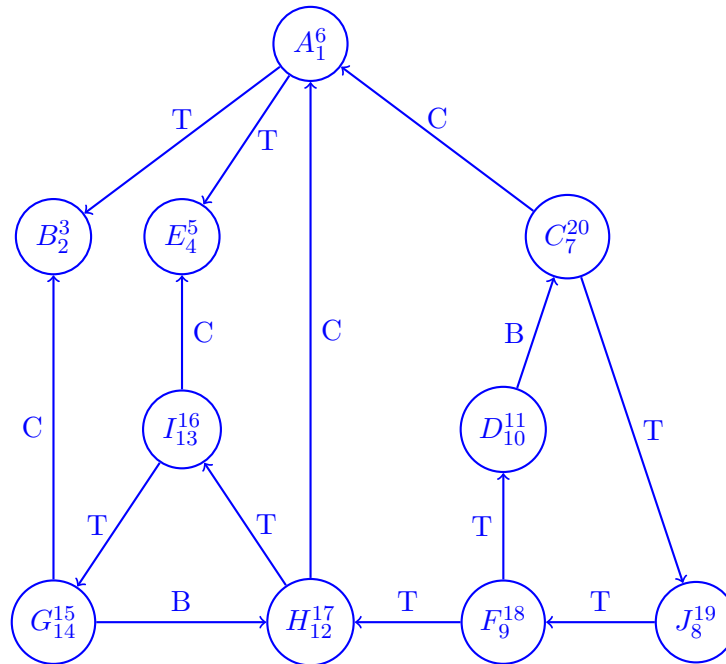
$$\text{and } P_3(x^3) = a_2 + a_5x^3 + a_8x^6.$$

## 2 Graph Traversal



- For the directed graph above, perform DFS starting from vertex A, breaking ties alphabetically. As you go, label each node with its pre- and post-number, and mark each edge as **T**ree, **B**ack, **F**orward or **C**ross.
- What are the strongly connected components of the above graph?
- Draw the DAG of the strongly connected components of the graph.

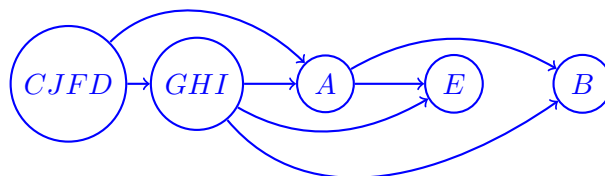
**Solution:**



(a)

(b)

$$\{A\}, \{B\}, \{E\}, \{G, H, I\}, \{C, J, F, D\}$$



(c)

### 3 Finding Clusters

We are given a directed graph  $G = (V, E)$ , where  $V = \{1, \dots, n\}$ , i.e. the vertices are integers in the range 1 to  $n$ . For every vertex  $i$  we would like to compute the value  $m(i)$  defined as follows:  $m(i)$  is the smallest  $j$  such that vertex  $j$  is reachable from vertex  $i$ . (As a convention, we assume that  $i$  is reachable from  $i$ .) Show that the values  $m(1), \dots, m(n)$  can be computed in  $O(|V| + |E|)$  time.

**Solution:** Let  $G^R$  be the graph  $G$  with its edge directions reversed. The algorithm is as follows.

**procedure** DFS-CLUSTERS( $G$ )

```
while there are unvisited nodes in  $G$  do  
  Run DFS on  $G^R$  starting from the numerically-first unvisited node  $i$   
  for  $j$  visited by this DFS do  $m(j) := i$ 
```

To see that this algorithm is correct, note that if a vertex  $i$  is assigned a value then that value is the smallest of the nodes that can reach it in  $G^R$ , and every node is assigned a value because the loop does not terminate until this happens. Now observe that the set of vertices reachable by  $i$  in  $G^R$  is the set of vertices which can reach  $i$  in  $G$ .

The running time is  $O(|V| + |E|)$  since computing  $G^R$  can be done in linear time (or faster if we use an adjacency matrix!), and we process every vertex and edge exactly once in the DFS.